DEFENSIVE AND COMPETITIVE BID	DING
OVERCALLS (Style: Responses: 1/2 Level; Reo	
Natural. Usually 8-18hcp, 5+ on 1lvl, 10-18hcp on 2l	
lighter w/ good suit NV/opp. PH. 4cd suit allowed bu	t very rare.
	21.11
Responses: CUE usually promises fit. New suit NF or	
3 <sup>rd</sup> hand bid. Jump CUE INV+ 4cd fit. 2	NT natural.
1NT OVERCALL (2 <sup>nd</sup> /4 <sup>th</sup> Live; Responses; Reope	ning)
15-18 SYSON	g <i>)</i>
10 0 0 10 0 11	
Sandwich: t/o usually 5-5 in unbid suits / 15-18 SYSC	ON vs.
Tr	ansfersystems.
Reopening: 10-14 SYSON	
JUMP OVERCALLS (Style; Responses; Unusual 1	NT)
3-9hcp NV / 5-10hcp V usually 6cards NV very ba	ad suit possible
Responses: CUE fit INV+	
2NT 5/5 lowest unbid suits	
Reopen: 10-15 hcp 2NT 19-20 SYSON	
DIRECT & JUMP CUE BIDS (Style; Response; R	leopen)
5/5 highest unbid + other Responses: CUE fit INV+	
Jump CUE ASK for hold w/ SOLID suit when opening	ng promised
3+cards, else NAT PRE	
VS. NT (vs. Strong/Weak; Reopening;PH)	
DBL = PEN next DBL T/O	
2. MM 4+4+ raise to play	
2♠ one M 6+cards ♥♠-bids pass or correct	
2 A 5 A and 4 card m	
2NT mm	
2111 111111	
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bi	ds)
DBL T/O (NON -) Leaping Michaels	
/ 18	
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1*	or 2 <b>4</b>
DBL = MM	
1NT = mm	
2NT = any 2 suits	
OVER OPPONENTS' TAKEOUT DOUBLE	
XX = 10+ hcp  next DBL T/O after jump/fit else PEN	N
2lvl NF raises PRE 2NT Fit INV+	
	<u></u>

		DS AND SIGN.	ALS	
OPENIN	G LEADS STYLE			
	Lead			ner's Suit
Suit	2./4.		2./4.	
NT	2./4.		2./4.	
Subseq	2./4.		2./4.	
Other:				
LEADS				
Lead	Vs. Suit		Vs. NT	
Ace	AKx(+)			
King		K(+) on 5+lvl	Strong	lead for UB or CT
Queen	QJ(+)		KQ(+)	
Jack	(K)JT(+)		(A/K)J	T(+) JT(+)
10	(H)T9(+) T2	x HTx	same	
9	Н9х		same	
Hi-X	xSx HSx		same	
Lo-X	xS xxxS(+) l	HxxS(+)	same	
SIGNAL	S IN ORDER OF PF	RIORITY		
	Partner's Lead	Declarer's Lead	d	Discarding
1	Low = even	Low = ev	en	Low = ENC
Suit 2	Low = ENC	S/P		
3				
1	Low = even on K	Smith Low = ENC		Low = ENC
NT 2	Low = ENC  on  A/Q	Low = even		Low = even
3	else see below	S/P		
	ncluding Trumps):			
1st trick N	T: xS Sxx xxSx HS	x xxxxS excep	ot on A/l	K/Q-lead
		DOUBLES		
		DOUBLES		
TAKEOU	JT DOUBLES (Style	e; Responses; R	Reopenii	ng)
	with classic shape or ~			
	sandwich/reopening			
	-			
Responses	s: FREQ non-INV jun	nps in COMP		
SPECIAI	L, ARTIFICIAL & O	COMPETITIV	E DBLS	S/RDLS
Negative 1	DBL usually shows u	nbid major OR	a GF ha	nd w/o good suit
SUPP-X/-	XX up to 2♥			
DBL rarel	y for PEN unless fit i	s found		

## ATEGORY: GREEN CBO: GERMANY LAYERS: Christian <u>SCHWERDT</u> – <u>Dieter Laidig</u> SYSTEM SUMMARY ENERAL APPROACH AND STYLE card majors 1: 10+ hcp promises rebid NT: (14+) 15-17 PECIAL BIDS THAT MAY REQUIRE DEFENSE onforcing freebids in COMP JS on 1level openings PECIAL FORCING PASS SEQUENCES MPORTANT NOTES PSYCHICS: -

W B F CONVENTION CARD

Ð	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
OPENING				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1.		3	4♠	Open 1♣ w/ 33m	Walsh-Style; Raise 2lvl Fit, FG raise 3lvl 5-9 hcp	Opener rebids M before 1NT except after 1♦;	4 <sup>th</sup> suit INV
				Open 1♦ w/ 44m	Jump other minor: Fit INV	2NT before M	
1 ♦		3	4♠	May have 4♦5♣	2♥♠ 6card 5-8 hcp	2way checkback after 1NT rebid	
				3 card only w/ 4432	May bid 4card major before 4card diamond	4th suit GF SST Jumps by RESP 55 FG	
1♥		5	4♠		2NT Fit 15+ hcp 3M INV 3NT Fit 12-14hcp	After 2/1: 2M catchall All bids over 2M show	2♣ Drury w/o SUPP
					2♠ 6cards 5-8 hcp 2/1 NAT INV+ promises rebid	extras all 3lvl bids by RESP FG	2♦ Drury w/ 3c SUPP
1 🖍		5	4♥		3 <b>♣♦♥</b> 6cards INV 3 <b>♦</b> 4 <b>♣♦♥</b> SPL ~10-13 hcp	After 2NT: New suit SPL 4M MIN	2NT mm MAX
INT			4♠	(14) 15-17 hcp	Stayman promises M 2♦♥2NT4♦♥ TRF 4♣ MM	TRF break w/ 4c SUPP MAX or	DBL = T/O Lebensohl
				5card M /6c m /(5422) allowed	2♠ ♣ or INV w/o 4card M 3♥♠ SPL 3♣♦ SI	Very good 3c SUPP SuperMAX	CUE ASK for stop
2.	$\checkmark$	0	4♠	Any semiforcing or	2♦ (R) 2♥♠ to play opposite 20-21	Jump by opener sets suit.	
				20-21/26-27 (semi-)balanced	3♣♦♥♠: TRF: 7c w/ two tops no side A/K	After TRF: Accepting TRF asks for SPL.	
2♦	$\checkmark$	0	4♠	Any gameforcing or	2♥ (R) 5+ hcp or 1 ace 2♠ (R) 0-4 hcp no ace		
				24-25 (semi-)balanced	3♣♦♥♠: Transfer: 7c w/ two tops no side A/K		
2♥		(5)6	-	usually 6cards	2NT (R) INV+	After 2NT: 3M MIN jump MAX SPL	New suit Fit bid
				V: 5-10 hcp	New suit F1 usually no fit	New suit MAX values -> 3M ASK SPL	
2.		(5)6	-	NV: 3-9 hcp very bad suit poss.	2NT (R) INV+		
				side 4card major allowed	New suit F1 usually no fit		
2NT			4 🌲	22-23 hcp (semi-)balanced	TRF Mod. Puppet Stayman	After Puppet: 3♥ no M 3NT 5♥	
				FREQ offshape	3♠ Minor Stayman	TRF accept shows <3 cards	
3♣		6/7	-	V: 5-10 hcp	New suit 3lvl: V: NAT F1; NV: NF CONSTR	•	New suit Fit bid
3♦		6/7	-	NV: 3-9 hcp	4♣ (4♦ after 3♣): Conditional RKCB		
3♥		(6)7	-	side 4card major allowed	4M to play		
3♠		(6)7	-	-			
3NT	$\checkmark$		-	SOL minor no outside A/K	45♣ P/C	After 4♦: 4♥♠5♣ ♥♠-om-SPL 4NT no SPL	
				4 <sup>th</sup> seat to play	4♦ ASK for SPL		
4 <b>.</b>		7	-				
4♦		7	-				
4♥		7	-				
<b>4</b> ♠		7	-				
4NT				Specific ace asking	5 <b>.</b> No ace 5 <b>.</b> ↑ NT: ↑ ↑ . ace		
5 <b>.</b>		7	-			HIGH LEVEL BI	IDDING
5♦		7	-			RKCB 30-41-22+	
5♥						Conditional RKCB: 1st step bad hand (-> next step RKCB)	
5♠		-				Mixed CUEs up the line 4m often Conditional RKCB DOPI-ROPI DEPO 4NT in COMP often two places to play	