DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style, Responses, 1/2 Level, Reopening)
Wide range 6-17 ; 2level good suit norm 6 or better values,
1♦-2♣=more aggressive, responses: CUE= norm. supp.
New suit NF but constr, Jump Shift INV good suit 12-14
Jump raise=PRE 6-9,
1NT OVERCALL (2nd/4th Live, Responses, Reopening)
2 <sup>nd</sup> :15-18 system on
4th: 11-14 system on
Sandwich: 16-18 system on
JUMP OVERCALLS (Style, Responses, Unusual NT)
1♣-2♦=5/4 MM any strength
nv: WJO PRE vul: 6+ 11-14
P/O: 6+ 14-16
DIRECT AND JUMP CUE BIDS and 2NT UNUSUAL
1♣-2♣=Nat; 1♣-3♣=PRE; 1♦-2♦=5/4 MM; 1♦-3♦=asks stop;
1M-2M=50M+5Clubs, 1M-3M=asks stopper any solid suit
1m-2NT=5♥+5om 1M-2NT=5/5 mm
VS. NT (vs. Strong 14+/ Weak, Reopening, PH)
DBL= ♠ and another suit, 2♣=4+/4+♣ and ♥,
2•=4+/4+• and ♥, 2♥/♠= One suiter, 2 NT =mm
Vs WK NT same but constr
VS. PREEMPTS (Doubles, Cue-bids, Jumps, NT bids)
T/O DBL; LEB over 2any; 2M-3M=asks stopper
2M-4m=5m+5oM F;2M3-4M=5/5+mm STR,3-4+=5/5m
2/3M-4NT=5/5+mm;2m-3m=5/5MM,
3m-4m=5/5MM
2♦ (MULTI)-4♣=5/5♣+♥; 2♦ (MULTI)-4♦=5/5♦+♥
4m-4NT=NAT; 4♥-4NT=5/5 mm
4-4NT=any 5/5; STR JS; 5 any DBL=PEN
VS. ARTIFICIAL STRONG OPENINGS
Vs 1♣: DBL=MM, 1NT=mm, same over 1♣-1♦, 2♣=NAT
Vs 2♣: DBL=MM, 2NT=mm, but 2♣-2♦-DBL=L/D
, , ,
OVER OPPONENTS' TAKEOUT DOUBLE
Vs 1m: RDBL=10+, WJS M, 2NT=2-6 Support
Vs 1M: RDBL=10+; 1♠=4+ F, 2new s=TRF,
2new s=TRF,
,

	LEADS AND SIGNALS							
OPENIN	NG LE	AD	OS STYLE					
			Lead	In Partn	er's Suit			
Suit		3	rd/low	3rd/low, Sxx(	+) if raised			
NT		4th with ATT		3rd/low, Sxx(+) if raised				
Subseq		A	TT	3rd/low, Sxx(+) if raised				
Other: k	Other: K lead vs NT requests UB or CT							
LEADS								
Lead		١	/s. Suit	Vs. NT				
Ace	AK(+			AK(+)				
King	KQ(+	-)	AK *	Strong lead for	or UB or CT			
Queen	QJ(+	) (	Qx AKQ(+)	QJ(x) QJ10(+) KQ(x)				
Jack	J10()	K)	HJ10 Jx	J10(x) J109 HJ10 Jx				
10	10x (	K/	Q)109 109	10x (H)109(+	+) 109			
9	9x			9x(x)				
Hi-x	Sx x	xS	XXX	Sxx xSxx(	+)			
Lo-x	xxS()	x) :	xxxxS xxSxxx	HxxS(+)				
* K from	n AK w	// s	ide singl, 5+ Ll	EV, OPP PRE	3+LEV			
or PAR	ΓS							
SIGNAL	S IN (	ЭR	DER OF PRIC	DRITY				
			Partner's	Declarer's	Discarding			
		1	Low=ENC	Low=Even	Low=ENC			
Suit			Low=Even	S/P	Low=Even			
		3	S/P		S/P			
		1	Low=ENC	Low=Even	S/P			
NT		2	Low=Even	S/P	Low=ENC			
		3			Low=E			
Signals:	UDC	Α,	ATT priority					
Frequer	nt S/P	in	Trump or H=al	bility to ruff				
			DOUB					
TAKEO					opoping)			
	TAKEOUT DOUBLES (Style, Responses, Reopening)							
T/O DBL emphasize M, may be K less R/O								
Better minor Lebensohl on 2-level openers								
CUE by ADV = MM/mm 8-11 or any GF								
SPECIAL, ARTIFICIAL AND COMPETITIVE (RE-)DOUBLES								
NEG DBL, SUPP DBL and RDBL, COMP DBL, Maximal DBL								

## International-Convention-Card

♦ ♥ © DBV e.V. ♦ ♣

NBO:	GERMANY
PLAYERS:	Thomas SCHMITT
	Matthias GOLL
EVENT:	BBO Liga
CATEGORY	GREEN

SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
5+ M (1NT NF); 1m=3+
2♣ any SF or NT 22/23 or 26/27 or WT ♦
2♦ any GF or NT 24/25 or 28/29 or WT ♥
2♥ Both Majors, at least 5-4 (5-10 HCP)
2♠ WK2 (5-10 HCP)
1NT Opening: (14 <sup>+</sup> )15-17
2 over 1 Responses: 10+
SPECIAL BIDS THAT MAY REQUIRE DEFENCE
4 <b>≜</b> /4♦ solid ♥/♠
TRF after 1M-DBL (also after 1M overcall)
SPECIAL FORCING PASS SEQUENCES
1Y-(X)-XX: F to 2NT (2Y by PH)
IMPORTANT NOTES THAT DON'T FIT ELSEWHERE
In COMP 2NT rarely natural
, , , , , , , , , , , , , , , , , , ,
PSYCHICS

OPENING	TICK IF ART	MIN No. OF C	NEG X THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	PASSED HAND BIDDING
1 🍝		3	4 <b>≜</b>	33mm open 1♣, 44mm open 1♦	1+=usually 5+, WK hd bypasses +; 2♣=(4)5+♣ 10+; 2+/2♥/▲=WJS; 2NT= 2-6 5+ Clubs or 13-15 Splinter, 3♣=7-9,	1♣-1♦-1M=UNBAL; New Minor Forcing F, 4SF, 1m-1M-2M : special (R)	
1 🔶		3	4♠	3 with 4432, 44mm open 1	2♣= 11+; 2♦=4+♦ 10+; 2♥/♠=WJS; 2NT= 2-6 4+ ♦ or 13-15 Splinter ; 3♦=7-9,	New Minor Forcing, 4SFG, Gazilli	
1 🔻		5	4♠		1NT=6-10; 2♠=WJS;2NT=3+♥ FG;3♣=4+♥ 7-9; 3♦=4+♥ 10-11;3♥= 4+♥ 2-6, 3♠= any SPL 9-11, 3N= ♣SPL 12-14; 4♣/♦= ♣/♦SPL 12-14;	New Minor Forcing, 4SFG, Gazilli	Drury
1≜		5	4¥		1NT=6-10; 2NT=3+♠ FG;3♣=4+♠ 7-9; 3♠=4+♠ 10- 11;3♣= 4+♠ 2-6, 3N= any SPL 9-11, 3N= any SPL 9-11; 4♣/♠/♥= ♣/♠/♥ SPL 12-14;		Drury
1 NT			4 <b>♠</b>	(14 <sup>+</sup> )15-17 may have 6m May be off-shape with Medium 22(45) or 24(25)	STAY;TRF;2♠= Minors, 6+ weak or 5-5 any; 3♠= SI; 3♦= SI; 3♥=4144 ; 3♠= 1444 FG, 4♣= Gerber;4♦/♥=TRF; 4♠= QUANT (32)44		
2 秦	✓			Any SF NT 22/23 or 26/27 WT Diamonds	2+=waiting; 2M to play opposite WT Diamonds, 2NT= 15+, asks; 3+=Preempt;		
2 🔸	V			Any GF NT 24/25 or 28/29 WT Hearts	2v=waiting, 2NT= 15+, 3/4v=Preempt		
2 🔻				5-4 M, 5-10	2NT= Forcing asks; 3M: to play; 4M. to play	2M-2NT : 3€=MIN 4-5; 3€=MIN 5-4; 3♥=5-5MIN 3€= 4-5 MAX; 3NT= 5-4 MAX	
2 🏘		6		WT, 5-10	2NT= (R); 3 any F;3♠= to play		
2 NT				22-23 BAL, may have 5M, 6m may be off shape	3♣=Stayman; 3♦/♥=TRF ; 3≜= puppet to 3 NT, 3NT= mm, 4♣=Gerber; 4♦/♥=TRF;4♠=(32)44 QUANT		
3 秦		6		Might be 6 more often	4 <b>♦</b> =KCB		
3 🔶	1	6		destructive NV 1 <sup>st</sup> and 3 <sup>rd</sup>	3M NAT F; 4♣=KCB		
3 🔻		7		5-10	3♠=NAT F; 4♣=KCB		
3 ♠	1	7			4 <b>♣</b> =KCB;		
3 NT	$\checkmark$			7+ SOL m, no O/S K or A	4♣ /5♣=p/c; 4♦=asks SPL; 4NT=asks length	HIGH LEVEL BIDDING	
4 秦	$\checkmark$	7		8 SOL 🕈 or 7 SOL + O/S A		RKCB(1430);	
4 🔶	$\checkmark$	7		8 SOL ♠ or 7 SOL + O/S A		Exclusion KC (3014), CUE 1 <sup>st</sup> and 2 <sup>nd</sup> CTRL; 3NT often RKC	; Last train
4 💙		7			4+=NAT; 4NT=KCB; 5m=ask CTRL	SPL; Opt KCB	
4 ♠	1	7			4NT=KCB; 5m/♥=ask CTRL		