

DEFENSIVE AND COMPETITIVE BIDDING
<b>OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)</b>
General Style: 1-level=Aggressive; other level=Sound;
Resp: as on the opening bids (See other side) except 2♣ on 1M
Raises=PRE; Fit showing jumps
Simple RAISE: may be doubleton honour SUPP
NONJUMP 2NT FOR 2-suiter except opps 2-suiter
<b>INT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses; Reopening)</b>
2nd POS: 2-suiter 4+M-5+m
Reop Pos: 15-17HCP BAL (may be without stopper)
<b>JUMP OVERCALLS (Style; Responses; Unusual NT)</b>
6+, Natural, WEAK if NV. Resp: New suit=NF
2NT= 2-suiters: low suits
Reopen: Natural. 5/6 losers; Strong
<b>DIRECT &amp; JUMP CUE BIDS (Style; Response; Reopen)</b>
DIRECT CUE = 2-Suiter: with high
2NT Overcall = 2-Suiter: low suits
Jump CUE=Strong 1-suiter without stopper in opps suit
<b>VS. NT (vs. Strong/Weak; Reopening;PH)</b>
vs.strong: DBL = 5+m-4=♠, 2♣ = 4+-4+ MM, 2♦ = 5+M, 2♥/♠ = 5+♥/♠-4+m
Reop: Dbl=5+M, 2♣/♦=5+♣/♦4+M, 2H=MM 4+4+, 2S=nat vs/ Weak: Dbl=(13)14+HPC; 2♣ = 4+-4+ MM , 2♦ = 5+M, 2♥/♠ = 4+♥/♠-5+m; , 2NT=5+-5+ mm
Reop: as vs strong if already passed , Multi-landy if not passed
<b>VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)</b>
DBL=take-out; after 3♣/♥/♠ - low minor; CUE=5+5+;
Jump=Strong; LEB-Variation after (WK2x)-DBL-(P)
After 1-suit: 2NT=5+/4+, After 2-suit: 2NT=16-18HPC
<b>VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣</b>
Vs 1♣ (16+): DBL=4+♣, 1s=4+s; 1NT=5+♥/4+♣ or 5+♠/4+♦; 2♣=6+♣ or ♦+♥; 2♦=6+♦ or ♥+♠; 2♥=6+♥ or ♠+♣; 2♠=6+♠ or ♣+♦
<b>OVER OPPONENTS' TAKEOUT DOUBLE</b>
RDBL=Strong; other - TRF
New Suit=NF; Fit showing jumps

LEADS AND SIGNALS			
<b>OPENING LEADS STYLE COMBINE</b>			
	Lead	In Partner's Suit	
Suit	2 <sup>nd</sup> /4 <sup>th</sup> except Sxx(x), HxS	3 <sup>rd</sup> /5 <sup>th</sup> (unsupp)/ attit (supp)	
NT	3 <sup>rd</sup> , lowest from HHxx(+)	Attitude	
Subseq	Thru declarer- Rusinow	Thru declarer- Rusinow	
Other: Thru declarer, Rusinow honour leads; 2 <sup>nd</sup> from innerseq (eg. KJ10)			
vs NT: K asks UB; vs suit: A asks CT			
<b>LEADS</b>			
Lead	Vs. Suit	Vs. NT	
Ace	AK, Ax(+)	AK, AKx(+), Ax(+)	
King	AKx(+), KQ(+)	AKJ10(+), KQ(J/10/9)x(+)	
Queen	QJ, QJ(+), Qx	KQ(+), QJ, QJ(+)	
Jack	AQJ(+), J10, J10(+)	AQJ(+), J10, J10(+)	
10	HJ10(+), 10(+)	HJ10(+), 10(+)	
9	H109(+), 9xx(+)	H109(+), 9xx(+)	
Hi-X	(J/10)Sx, Sxx(+)	HxS(+), Sxx(+), Sx	
Lo-X	(A/K/Q)xS, HxxS+, xS	HHx(+S)	
<b>SIGNALS IN ORDER OF PRIORITY</b>			
	Partner's Lead	Declarer's Lead	Discarding
1	S/P	S/P	S/P
Suit 2	LOW=ENCRG	Hi/lo=O	
3	Hi/lo=O		
1	LOW=ENCRG	S/P	S/P
NT 2	S/P	Hi/lo=O	
3	Hi/lo=O		
Signals (including Trumps): S/P (high suit->KJ9753, low suit->AD108642)			
Discarding: 5 and 6 show nothing, other cards -italian (O- ENC, E-lavinthal)			
<b>DOUBLES</b>			
<b>TAKEOUT DOUBLES (Style; Responses; Reopening)</b>			
May be light with classic shape; Reopen: very light;			
(1M) DBL (p) 1NT= NEG			
<b>SPECIAL, ARTIFICIAL &amp; COMPETITIVE DBLS/RDLS</b>			
NEG DBLS always show TRANSFERABLE VALUES			
Most of DBLS on L2=NEG; NEG DBL followed by suit rebid=NF at L2			
Our style is to make a lot of speculative penalty doubles			
We base decisions to pass COMP DBLS on the Total Tricks Law			
DBL (RDBL) on the ART bids suggests possibility of CONST auction			
TWO-WAY or COMP DBL on the L3;			
RESP DBLS=NEG DBLS; RDBL: SOS after penalty (may be passed)			

W B F CONVENTION CARD
<b>CATEGORY: Blue</b>
<b>NCBO: Germany - Ukraine</b>
<b>PLAYERS:</b>
<b>MARINA REITMANN – CONSTANTIN TRIFONOV</b>
<b>SYSTEM SUMMARY</b>
<b>GENERAL APPROACH AND STYLE: MODIFIED 5MAJOR</b>
1♣ - 11.14 bal, or 17-20 bal (incl. any 5332) or 11-20 5+♣ or 11-20 1♦-4-4-4
1♦: 5+ or 4-4-4-1
5-card M: PRE jump raises; 1NT resp:non-f; 2M-1 resp: fit,F1
1NT opening: (14)15-16 HCP could have 5M332 or 5422
Multi 2♦
2 over 1 resp.: ART, F1
<b>SPECIAL BIDS THAT MAY REQUIRE DEFENSE</b>
2♦ = Multi (only weak 6M)
2♥ = weak , both majors 4+4+ (5S4H vul)
2♠ = weak 4+♠5+m (6+m vul)
2NT = weak 4+♥6+m vul
GAMBLING 3NT(outside A/K).
DIRECT CUE = 2-Suiter: with high
2NT Overcall = 2-Suiter: low suits
<b>SPECIAL FORCING PASS SEQUENCES</b>
(1x)-dbl-(redbl)-PASS=F;
(2/3x)-DBL-(5x)-PASS=F
PASS=F then we bid VUL game but opps are NV
<b>IMPORTANT NOTES THAT DON'T FIT ELSEWHERE</b>
The range of weak (4-11) artifical bids is vary from weak (4-7 HCP) to solid (8-11 HCP) depending of VUL
<b>PHYCHICS</b>
Rare

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING
1♣	Yes	2	3♠	11-14 bal or 17-20 bal incl any 5332 or 5422	1♦/♥=TRF to ♥/♠; 1♠=6-12 bal or 0+ long ♦; 1NT = FG BAL; 2♣=nat 5+ constr. nf	1 Second round TRF after accept/NT opener rebid	
				5+♣ 11-20	2♦/♥/♠ = splinter, 5+♣ invite+		
				4-1-4-4 with 1♦, 11-20	2NT= art. Weak 0-1S 4-5H 4-5♦ 3-5C; 3C=PRE		
1♦		4	4♠	11-20HCP 5+♦ or 4-4-4-1	1♥/♠=5+HCP 4+; 1NT=NAT; 2♦=10+HCP 4+♦ 2♣=4+ GF or 9-11 6+; 2♥/♠=54 MM 5-8HCP;		
1♥		5	4♠	10-20 5+♥	1NT=7-12 NF, 2♦=fit, light invite+; 2♥= 5-8 (Hx+) 2♠=5+♠ 5+m 5-8; 3♥=PRE; 2NT=55 mm, invite 3♣/♦=NF; 3♠=SPL any void; 3NT/4♣/♦=SPL	NAT, 4thS=F	
1♠		5	4♥	10-20 5+♠	Similar (2♦=TRF to ♥; 2♥= fit, light invite+)	Similar	
INT			3♠	(14)15-16 bal, incl any 5332. With 5332 often 14 points	2♣=Puppet 0+HCP; 2♦/♥/♠=TRF 4+♥/♠/ 5♣+ 2NT=bal slam try; 3♣=FG 4+ both M;	Second round TRF after accept opener rebid	
2♣	Yes	0		21+ HCP	2♦=4+♥; 2♥=4+♠; 2♠=no 4M; 2NT=bal slam try; 3♣=5+	Accept TRF 2M and 2NT opener rebid NF ; second round TRF after 2lvl opener rebid, quasinat after 3lvl rebid	
2♦	Yes	0		Pre in M	2/3/4♥ = p/c, 2♠=ambiguous, either 0-1 or 6+♠, 2NT=relay, 3m = 5+♠ 5+bid invite	2♦-2♥-2♠ any rebid shows ♥ and at least invite	
2♥		4		PRE 4+♥+4+♠ (5+♠ vul)	2NT=ask for m; 3♣=ask for 5th ♥; 3♦=ask for 5th ♠		
2♠		4		PRE 4+♠5+m (5+♠ vul)	2NT=ask for m; 3♣=p/c; 3♦=ask for 5th ♠		
2NT	Yes			PRE 4+♥6+m	3♦=R		
3♣		6		PRE	3♦=R; 3M=6+ invite		
3♦		6		PRE	3M= 6+ invite; 4♣=relay		
3♥		6		similar	4m= fors, either suit or cuebid on ♥		
3♠		6		similar	4m= fors, either suit or cuebid on ♠		
3NT	Yes			7 card solid suit, outside A/K	4♦=forcing, other P/C		
4♣		7					
4♦		7					
4♥		7					
4♠		7					
4NT	Yes			6+6+ mm			
5♣		7				HIGH LEVEL BIDDING	
5♦		7				Cue-bids – any class; DOPI/ROPI; 4NT(majors) / 4m(minors)– RKCB 1430, relay/relay+1 (≠ 4NT) – ask trump Q&Kings/only Kings (answers nat, show	
5♥		8				lowest available K, NT- K in relay suit, trump– no Q/no K).	
5♠		8					