DEFENSIVE AND COMPETITIVE BIDDING							
OVERCALLS — Gen	OVERCALLS — General Style - natural						
Responses – natural							
IN BAL. POS natur	IN BAL. POS. – natural						
Responses – natural							
TAKE-OUT DOUBLE	— General	Style - nat	ural				
Responses - 0-8 HCP	: non jump s	suit					
- 9-10 HC	P: jump suit	(or Nt with s	stopper)				
- 11+ HCF	P: CUE-bid,						
IN BAL. POS as ab	ove (may be	weaker)					
Responses - as above							
1NT OVERCALL							
2 nd pos. polish	Responses	S	Other Mea	nings			
4 th pos. polish			40M, 5+m,	8-15 HCP			
JUMP OVERCALL							
OTHERS	WEAK	INTERM	STRONG	2 SUITER			
	Preempt			Michaels			
Responses							
UNUSUAL NT - the o	ther 2 suits						
Responses							
DIRECT CU-BID STY	'LE – Michae	els					
Responses - 2Nt: rela	iy, asking for	the descrip	tion of the ha	and			
VS. NT- Multi-Landy							
double - same or mor	e strength; v	s strong NT	: 4+M, 5+m	1			
2 - 1 suiter, others: 2	Responses						
VS. PRE-EMPTS		Natural					
double: negative, othe		2♦/2♥/2ℕ	lt: relay				
Leaping Michaels, Le	bensohl						
VS. ARTIFICIAL STR	ONG 1+ or	2. OPENIN	IGS				
1Nt: 4M & 5+m;							
others: natural, lead directing, pre-emptive							
OVER OPPONENT'S TAKE-OUT DOUBLE							
non jump bid – natural, non forcing; redouble - 11+ HCP;							

LEADS AND SIGNALS								
	SUIT	3 rd /5 th	<u>2nd/4th</u> At		ttitude	Rusinow		
OPENING	G	OTHERS	6					
LEADS	NT	$3^{rd}/5^{th}$	<u>2nd/</u>	(4 th A	ttitude	Rusinow		
		OTHERS	6					
SUBSEQUENT LEADS								
		g leads vs. i inst <u>suit</u> cor			SAME LEADS IF OUR SIDE SHOWED SUIT			
А <u>к</u>	<u>K</u> Q	Q J	<u>J</u> 10	<u>10</u> x	YES	NO		
<u>A</u> K x	<u>K</u> Qx	<u>Q</u> Jx	<u>J</u> 10x	<u>10</u> 9		·		
<u>A</u> KJx	<u>K</u> Qxx	<u>Q</u> J109	<u>J</u> 1098	<u>10</u> 9x				
<u>A</u> KJ10x	<u>K</u> QJx	<u>K</u> Q10x	K <u>J</u> 109	<u>9</u> 8x	х <u>х</u>			
A Q Jx	K <u>J</u> 10x	<u>K</u> Q109x	K <u>10</u> 98		xxx			
AJx <u>x</u>		Q <u>x</u> x	Ј <u>х</u> х	10 <u>x</u> x	XXXX			
KJx <u>x</u> x	Кхх <u>х</u>	Qxx <u>x</u>	Jxx <u>x</u>	10 x x <u>x</u>	XXXXX			
Кхх <u>х</u> хх	Кхх <u>х</u> х	Q <u>10</u> 9 <u>x</u>	Jxx <u>x</u> x	10 x x <u>x</u> x	XXXXXX			
SIGNAL WHEN FOLLOWING SUIT OR DISCARDING USE 1 = ODD NO. OF CARDS, 2 = EVEN NO. OF CARDS D = DISCOURAGING, E = ENCOURAGING, S = SUIT PREFERENCE. BRACKET THE SIGNALLING SYMBOL WHEN RARELY USED								
	CARDS		HIGH	LOW	ODD	EVEN		
	On partne	er's lead	D	E				
SUIT	On decla	On declarer's lead		2				
	Discardin	Discarding		S				
	On partne	On partner's lead		E				
NT	On decla	On declarer's lead		2				
	Discardin	Discarding		S				
SIGNAL IN TRUMP SUIT				OTHER SIGNALS				
				Lavintha	Lavinthal, Smiss Peter			
SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES								
double of artificial suit bid: ask for lead								
Negative, support, optional, competitive, responsive, polish								
SPECIAL FORCING PASS SEQUENCES								
DOPI, ROPI, DOPE								

Hungarian Bridge Federation

H-1502 Budapest P. O. Box 253

Zsófia Kertész Thorsten Kootz

NCBO NAME OF PLAYER

NAME OF PLAYER

SYSTEM SUMMARY									
GENERAL APPROACH AND STYLE - natural									
5-card majors,									
1Nt: 11-14 H	1Nt: 11-14 HCP, balanced hand, 5 minor possible								
2/1 GF, forc	2/1 GF, forcing 1NT, inverted minor, Bergen raises								
RESPONSES: 1NT - over 1M: F1 2 OVER 1 - GF									
ARTIFICIAL	ARTIFICIAL STRONG 1. Response Style -								
0/ 11 0/ 1	PENING ALL STRONG SPECIAL								
PF: RE	SPONSES HAND HANDS SEQENCE								
SPECIAL OPENINGS AND RESPONSES THAT MAY REQUIRE DEFENCE									
OPENINGS	DESCRIPTION								
OP. 1 2*	W2 in ♦ or any SF, GF								
OP. 2 2 ♦	Multi: W2 in or 20-22 balanced, or SF with */								
OP. 3 - 2♥/ ♠	5-10 HCP, 5+♥/♠ and 5+ other								
OP. 4 - <mark>2N</mark> t	6-11 HCP, 5+♣ and 5+♦								
OP. 5. 3Nt	Gambling								
OP.6. 4♣/ ♦	Namyats								
OP. 7.									
s	PECIAL COMPETITIVE BIDS THAT MAY REQUIRE DEFENCE								
CB. 1.									
CB. 2.									
CB. 3.									
CB. 4.									
IMPORTANT NOTES THAT DON'T FIT IN ELSEWHERE									
PSYCHICS OPENINGS - seldom OTHER - seldom									

IMPORTANT: Use symbols ♣, ♦, ♥, ♠ when needed

IMPORTANT: All text must be typewritten or block letters

OPENING	TICK IF ARTIFICIAL	MIN. No OF CARDS	NEG. DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	MODIFICATION OVER COMPETITION OR WITH PASSED PARTNER
Pass							
1 ♣/♦	no	3	4♥	11-22 HCP, min 3-card suit	1 ♦/♥/♠: 6+ HCP, 4+ card suit; Walsh; 1Nt:6-9 HCP;	1Nt: 15-17 HCP; 2Nt: 18-19 HCP; checkback Stayman	
					2♣/♦: 10+ HCP with 4+ ♣/♦, 3♣/♦:5-9 HCP, 4+ ♣/♦	Reverse bids from 17+ HCP	
					2Nt: 11-12 HCP invite, 3Nt: 13-15 HCP to play	single raise: 11-15 HCP, jump raise:16+ HCP	
					2♥/♠: 3-8 HCP 6-suiter, jump suit: splinter	Jump suit: splinter	
1♥/♠	no	5	4♦/♥	11-22 HCP, min 5-card suit	1 . 6+ point, 4+ 1Nt: F1	After 1Nt: 24: 1+, 24/9:4+ suit; 34/4/9:4+ suit, 16+HCP	
					2♥/♠: 5-10 with 3 ♥/♠, Bergen raises;	Jump suit: 17+ HCP, 4+ suiter; ROMEX	
					2Nt: relay, GF, SI; splinters	After 2Nt: $3 / \langle / \rangle / $: shortness, $4 / \langle / \rangle / $: 2^{nd} suit	
					2 ♣/♦/♥ : GF 5(4)+ suiter,		
1Nt	no			11-14 HCP, 4-3-3-3, 4-4-3-2,	2+: stayman or invitation		
				5-3-3-2 (only 5 minor possible)	2♦/♥/Å/Nt: transfers;		
					3♣/♦/♥/♠: game force, slam invite with a 6(5)+ suiter		
					4Nt: 18-19 HCP, invite to slam		
2*	yes		4♥	W2 in ♦; or any SF and GF	2♦: NF relay;		
				23+ HCP balanced (single top	2♥/♠/3♣/♦: 5+ suiter, F1		
				honour and 5-car M possible)	2Nt: relay, F1		
2•	yes		4♥	W2 in /♥/▲; or 20-22 balanced	2♥: NF relay ; 2▲ : invite in ♥; 2Nt: F1 relay	After 2Nt: 3♣/♦: 5-7 HCP with 6+ ♥/♠ ;	
				(single H and 5-card suit possible);	3 ♣/ ♦: NF; 3♥/4♥: p/c	3♥/♠: 8-10 HCP with 6+♠/♥	
	-			or SF with ♣/♦		After 2Nt response: puppet stayman, transfers	
2♥/♠	yes	5		Pre-emptive, 3-10 HCP, 5+♥/▲	2♠/3♣: p/c relay, 2Nt: F1 relay		
				And 5+ other suit	3♥/♠: pre-emptive, 4♥/♠: to play		
					new suit: forcing		
2Nt	yes			5+ ♣ and 5+♦	3♣/♦: tp play, 3♥/♠: F1; 4♣: relay, ask for distribution		
				6-11 HCP			
3♣/♦	no	6		7 (min. 6-suiter), pre-emptive	new suit: forcing	SLAM APPROACH AND CONVENTIONS (including all slam-interest bids)	
3♥/♠	no	6		7 (min. 6-suiter), pre-emptive	new suit: forcing	mixed CUE-bids; serious Nt;	
3Nt	yes			Gambling, solid 7+ suiter minor	pass: with stoppers; 4*/5*: non forcing relay	4Nt - Roman Keycard Blackwood; 4♣/♦: Keycard Blackwood in ♣/♦	
					4♦: relay, asking for shortness, 4♥/♠: to play	trump Q-question; king-question	
4*	yes	0		Transfer to •, min. 8 1/2 tricks	4♥: to play, 4♦: relay	Splinter asking bids	
4	yes	0		Transfer to • , min. 8 1/2 tricks	4♠: to play, 4♥: relay	DOPI, ROPI, DOPE	
4•	no	7		pre-emptive, Cultbertson 3/2/1 rule	new suit: first round control, 4Nt: RKCB	Jacoby 2Nt	
4	no	7		pre-emptive, Cultbertson 3/2/1 rule	new suit: first round control, 4Nt: RKCB	Exclusion Keycard Blackwood, Josephine	
4Nt	yes			Minors with max. 4 loosers	5/6+: relay		