

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style; Responses: 1 / 2 Level; Reopening)
Style: 1x: 5+ (good 4) w/ 8-17 HCP, 2x: 5+ w/10-17 HCP, may light (nonVUL PH or vs PH) → 1lev: F1, 2lev: CONST nF, x NT (1: 8-12, 2: 12-13, 3: 14+), CUE : invit w/ FIT or STR, Jumps (a 1x: 2M WK, a 1M: 3+ lev FSJ, a 2m: 3M NAT F, 4M: Toplay) Jumps-shift: PRE (4M two-way), Jump-CUE: SPLI in COMP often LEB/RUBENSOHL, FSJ, R/O: 1x 5+ 8-14, 2x: 5+ 10-15 → Resp: all bid 2+ HCP
1NT OVERCALL (2nd/4th Live; Responses; Reopening)
2 nd a 1m: 4M +5+ om w/ 8(6) – 13(15) -> 2x poc, CUE: F1 ask (min lo, min hi, max lo, max hi), 2NT: NAT inv, 3x: PRE (may poc), 3CUE (inv+ w/ M-Fit) // a 1M: 15-17 -> like our 1NT 4 th unusual 4+5+ (mostly w/ longer lo suit) WK → only CUE F1 ask min/max R/O: 10-14 BAL norm. w/ STOP → like our 1NT opening
JUMP OVERCALLS (Style; Responses; Unusual NT)
2x WJO 6(5)+ w/ 4-11 -> 2NT: F1 OGUST, 3y: NAT CONST CUE ask STOP, PRE (4M two way) 2NT: 55+ lo suit (no intermediate strength) -> CUE F1 Reopen: 6+ w/ 9-13 -> Resp look 2 nd pos 2x
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
2lev: MICHAELS (5+5+ hi suit + ??, WK or STR, R/O: intermediate) → poc, 2NT: F1 ask (min lo, min hi, max lo, max hi), JUMP-shift: PRE (4M two way) 3lev: ask STOP, normaly w/ long m w/o loser
VS. NT (vs. Strong/Weak; Reopening;PH)
MULTY-LANDY (2♣ : both M, 2♦ : one M, 2M: 5+M + 4+ m, 2NT: both m or STR 2-suiter w/ 1M), X: PEN exc PH vs STR NT or both PH vs any NT (4M + 5(4)+ m)
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
2♦ MULTI: X t/o w/ ♥ or 18+, p + X t/o w/ ♠, 2NT: 15-18, p + 2NT 54+ m, 3UF: NAT 11-15, 3OF: good 6+ ca 8 tricks 2♦ (both M): 2♥/♠ : STR w♣/♦, 2NT t/o m, X: BAL 15+ 2lev: X t/o w/ 12+, 2NT: 15-18, 2/3x : NAT, CUE ask STOP, LEAPING Michaels 3lev: X t/o w/ 14+ (3♣ X = OPTIONAL, 3♦ : t/o), 3F : NAT, 3NT: ToPlay may unBAL, LEAPING-MICHAELS vs 3M
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
1♣/♦ (16+): X t/o M or 16+, 1lev CANAPE (1♣ p 1♦ 1M NAT), 1NT: ♦ (may w/♣), 2lev: MULTY-LANDY (also a 1♣ p 1♦), PRE 2♣(NAT): X: BAL15-19 or STR, 2♦: t/o M or BAL 20/21, 2NT: ♦
OVER OPPONENTS' TAKEOUT DOUBLE
XX: 9+ normaly no FIT, 1Lev: NAT F1, 1m X: 2♣: nF, 2M WK, 1M X: TRF (1NT – 2M-1), undisturbed M/m shifts

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	2./4./6. (2 nd bad suit)	2./4./6. (2 nd bad suit)	
NT	2./4./6. (2 nd bad suit)	2./4./6. (2 nd bad suit)	
Subseq	2./4./6. (may ATT)	2./4./6. (may ATT)	
Other: STND honour leads (K from AK, KQ -> CT / A or Q from AK, KQ ATT), high from inner sequence, low from xx up to 9x			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AK+, AH+, A+, Ax	AK+, AH+, A+, Ax	
King	AK+, KQ+, Kx	AK+, KQT+, Kx	
Queen	AQJ+, KQ+, QJ+ Q+	AQJ+, KQT+, QJ9+ Q+	
Jack	HJT+, JT+, Jx, KJx	HJT+, JT8+, Jx, KJx	
10	HT9x, HTx, T9x, Tx	HT9x, HTx T9x, Tx	
9	H9x, J9x(+), 9	H9x, J9x(+), 9	
Hi-X	Hxx, (J,T,9)x+(+), xxx(+)	Hxx, (J,T,9)x+(+), xxx(+)	
Lo-X	HHx, Hxx, Hxxx(+), xx	HHx, Hxx, Hxxx(+), xx	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	ATT / CT	CT (lo = even)	DIR (lo = pos)
Suit 2	CT (lo = even)	DIR (lo = pos)	CT (lo = even)
3	DIR (lo = pos)		
1	ATT / CT	SMITH (lo = pos)*	LAV
NT 2	CT (lo = even)	CT (lo = even)	CR (lo = even)
3	LAV	LAV	
Signals (including Trumps): ATT (lo = pos), CT (lo-hi = even) reverse VINJE in trump (lo = 1 even length)			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
2 nd /4 th 10+ w/ M or 17+ BAL/unBAL			
Resp: 1x/1<x: NAT 0-8, 2>x: 8-10, x NT(1: 8-12, 2: 12-13, 3: 14+) CUE: F1 (44M 7+, one M 10+, or STR ca 13+), 3x (5+ w/ 8-11) R/O 1x p p X: 8-11 w/M (2♣ = t/o w/ 12-15) or 15+ BAL/unBAL			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
X normaly no PEN ask PA to take a good decision, often NEG (1m 1♥ X/1♠ = 4/5+ ♠), OPTIONAL, RESPONSIV (to 4m), COMPETITIV, SUPP (to 2M), GAME-TRY (ex. 1M 2M-1, 2M, 3M-1), lead/unlead-DIR a OPPS CUE (2lev/3+ lev), LIGHTNER vs high contracts, LAV-X a OPP SPLI // they 1m 1NT X: pass/XX = ♥/♠-SUPP XX: often SOS -> Pa should bid his unknown suit/2 nd suit or one new suit // exception: They 1x 1y X (NEG) XX shows honour (A,K,Q)			

W B F CONVENTION CARD	
CATEGORY:	Green
NCBO:	GERMANY
PLAYERS:	Christian Schlicker Claus Günther
20.12.2017	
SYSTEM SUMMARY	
GENERAL APPROACH AND STYLE	
5 card Major	
(33 m: 1♣ → WALSH-Style, 44 m: 1♦ → normaly MAFIA)	
1NT: 15-17 (rarely weak 5M or Single H)	
2 over 1: 1♦ 2♣ : 9+ NAT promise rebid	
1M 2♣ : 9+ F1 NAT 3+ or M-Fit invit+	
1M 2♦/♥ : 9+ NAT (5+) promise rebid w/o 3+M	
SPECIAL BIDS THAT MAY REQUIRE DEFENSE	
2♣ : any Gameforcing or NT 22-23 / 26+	
2♦ : MULTI (W2 M w/ 4-10* or Semiforcing M or NT 24-25	
2♥ : 5+ ♥ + 5(4)+ any w/ 4-10*	
2♠ : 5+ ♠ + 5(4)+ m w/ 4-10*	
3NT : GAMBLING w/o STOP 1./2. pos.	
4m : POWER-PRE M w/ 8-8,5 tricks	
*PRE 1 st /3 rd Pos. nonVUL may light (W2: 5c or 2-suiter 54) and 3 rd Pos. VUL tactical and 4.pos CONST	
SPECIAL FORCING PASS SEQUENCES	
if the balance of power is on our side (1x X XX, 1x p 2y ??) or we are below agreed level / a X on TRF-bids or STAY or CUE or SPLI / They 1m 1NT X (pass = ♥) / often on 5+ lev in COMP	
IMPORTANT NOTES	
in COMP 2NT rarely NAT (maybe bad/good <open>, LEB-/SCRAMBLING [PH w/ no invit possible]), 2x in COMP nF a we bid NAT 1/2M and opp X often TRF-bids next NT-bid/LEVEL	
PSYCHICS:	
rarely, maybe vs PH nonVUL or w/ Fit, allowed a/ they 1m 1NT X	

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING
1♣		3	4♥	BAL 12-14 or 18-19 w/ ♣ > ♦ or 33 m // unBAL 5+ ♣ or 4414	WALSH-Style (1♦ only 4c M if GF, 1M may 4+ ♦) 1NT 6-10, mod inv m (2m: inv or 16+, 3m-1: 4-7 or 12-15, 3m: 7-9), 2M: WK 4-7, 2♦ : 54+ M WK 4-7, 3M: SPLI, 4M: WK ToPlay	a 1♣ 1♦: 1M unBAL, 1/2 NT (may 4c M), a 1♣ 1♦ 1NT: 3♦ GF, 3x AUTO-SPLI, 1♣ 1♦ 1♥ 1♠ ART GF, 2<x up to 18, REVERS 16+ HIGH-REVERS GF two-way CHECKBACK a 1NT (2♣ : nF w/ ♦ , any inv, 6+ M GF // 2♦ : any GF), CHECKBACK a 2NT GF,	1m 2m nF also 1♦ 2♣
1♦		3	4♥	BAL 12-14 or 18-19 w/ ♦ > ♣ or 44 m, unBAL 5+ ♦ or 4(441)	MAFIA, xNT (1: 6-10, 2: 10-12, 3: 12-16), 2♣: 5+ GF exc Rebid 3 ♣, other bid like 1♣ opening		
1♥		5	4♦	5+ ♥ BAL 11-19 or unBAL 11-20 normaly no 5 ♠	1♠: NAT F1, 1NT: 6-10, 2♣: NAT 3+ or Fit (w/ 4M inv, else invit+) F1, 2♦/♥: 5+ promise rebid w/o 3M, ROMEX-Trials w/ STEENBERG (2M+1: inv+ any SPLI or FSJ [1♥:♠ / 1♠:♣], 2M+2 GF+ ask, FSJ, PRE, Chicane-SPLI), 3NT: Fit BAL 12-15	1♥ 1♠ 1NT: two-way CHECKBACK, 2NT: CHECKBACK, 1M 1NT: mod. GAZILLI (2♣ : NAT or BAL 16+ or any 54 16+ or any 55 15-17, 2NT: any 64 invit+), HIGH-REVERS 55+ GF, 1M 2♣: 2♦ promise Trial-Bid vs Fit invit, 2M: MIN nF, a 1M 2M+2: Step1 Min (Step1 ask SPLI), Step2 Max any SPLI, 3♥: 6er ♥ Max, 3♠/NT: BAL may 6 ♠ 17-19/15-16, 4x: NAT good 5 suit)	1M 2♦/♥ : nF 1M 2M+2: 55m a any 1M 2M sequenz (exc 1♣ 1♦ 1M 2M): ROMEX-TRIALS w powerbid
1♠		5	4♦	5+ ♠ BAL 11-19 or unBAL 11-20 sometimes longer ♥/m			
1NT		----	2♠	BAL 15-17 rarely Single Top or weak 5c M possible	2♣ : nF-Stay (open bids ♠ before ♥), 2♦: ask 4♥ +MIN/MAX (promise no ♥), 2♥: TRF, 2♠/NT: m-TRF, 3m: ToPlay, 3M: SPLI w/ 54+ m, 3NT: NAT, 4♣ : 55 M ToPlay or GF+, 4♦/♥: TRF M ToPlay or GF+	a 2♣ 2♦: 2♥ poc, 2♠ : 55 M nF, 3♣: m-STAY, 3♦/♥: 45xx/54xx invit, 3♠: 5 ♠ GF+, a 2♣ 2♥: 2♠ ART GF a 2♣ 2♠: ROMEX-Trials w powerbid // a 2♦/♥: 2NT: MIN 4M, new s: 4M MAX Dubleton, 3M: MAX 4333 // a 2♦ 2♥: 2♠ ART GF, a TRF new suit GF w/ Fit-invers a m-TRF: 3m-1: MIN SUPP, 3m: no SUPP, 3x: xx MAX	in COMP: LEB/RUB, a X: 2♣: 5+ ♦ or 4+4+ M, other bids undisturbed, 1NT X p p XX/2♣/2x: 2-3♣/4+♣/5x 1NT p p X XX = any 5?
2♣	X	0	3♠	(semi-)BAL 22-23 or 26+ or any GF	2♦ : NEG <8, 2♥ : pos 8+ unBAL, 2♠ : pos 8+ BAL, 3♣ /♦ : TRF M with good 6M	a 2♣ 2♦/♥ : 2♥/♠ may CANAPE (2♥ may BAL 26+) 2NT: BAL 22-23 (may 26+ a 2♥) 3x: 6+, 4♣: 55+ M	
2♦	X	0	2♠	W2 M 6(5)+ w/ 4-10 or BAL 24-25 or Semiforcing M	2M: poc Relay (2♥ maybe nF+ w/ ♥ , 2♠ may nF w/ ♠), 2NT: F1 Relay ask, 3m: CONSTR nF, 3M: PRE, 3♠ NAT inv, 3NT: ToPlay, 4♣ : ask to TRF M , 4♦: ask to bid M, 4♥ poc PRE, 4♠ : ToPlay	a 2♥: 2♠ W2 (-> 3♥: nF, 3♦: ♥ inv+), 2NT: NAT, 3M :STR, a 2♠: 2NT: NAT, 3m: MIN/MAX W2 ♥, 3M: STR a 2NT: 3♣ Min- W2 or any STR hand, 3♦/♥/♠/NT: MIN♥/MIN♠/MAX♥/MAX♠,	a 2NT 3x 4♣ = RKCB
2♥	X	5	----	5♥ + 5(4)+ any ca 4-10	2♠: poc, 2NT: F1 Relay, 3x: CONST nF, 3♥ PRE	a 2NT: 3♣: ♣ (3♦ ask), 3♦: MIN ♦, 3♥: MIN ♠, 3♠: MAX ♦, 3NT: MAX ♠	special keycard asking
2♠	X	5	----	5♠ + 5(4)+ m ca 4-10	2NT: F1 Relay, 3♣: poc, 3♦: CONST nF, 3♥: F1	a 2NT: 3♣/♦/♥/♠: MIN ♣ / MIN ♦ / MAX ♣ / MAX ♦	
2NT			3♠	(semi-)BAL 20-21 5c M possible sometimes (5422) DISTR	3♣ : ROMEX-STAY, 3♦/♥ : TRF, 3♠: m-STAY, 3NT/4♣: m-TRF, 4♦/♥: M-TRF nF or GF+	a 3♣ 3♦: 3♥ ask 4♠, 3♠: 5♠, 4♥: 55M /a 3♣ 3♥: 3♠ ask 5♥, a TRF: breaking w 4M SUPP CUE	
3x		6	----	PRE w 7(6)+	3♦ ask 3M, 3x: F1, 4♦ b-RKCB (a 3♦ 4♣ b-RKCB)	a 3M 4♣ ask SHORTNESS	
3NT	X	----	----	GAMBLING 7+ m w/ AK(Q) no value outside 1 st /2 nd Pos.	x ♣ : poc, 4♦: ask SPLI (4NT: no), 4M: ToPlay, 4NT: ask extralength		
4m	X	0	----	7+M Power-PRE w/ 8-8,5 tricks max one suit w/ 2 quickloser	Step1: ask loser-suit (4M: no, 4NT: no RKCB), 4M : nF, 4NT: RKCB		
4M		7(6)	----	normal PRE	4♠: ToPlay, 4NT: RKCB, 5x ask CONTROL		
4NT	X	----	----	65+ m PRE	5M ask CONTR		
5m		7	----	normal PRE			
						HIGH LEVEL BIDDING	
						CUE (may CONTR) / SPLI / RKCB (M-Fit: 4NT or 3M [known Fit below 3M] or 3NT [3M GF one hand unBAL] or 3M+1 [3M GF] or STEP1 a SPLI [never 3NT] may CRKCB // m-Fit: 4m [w/ Step1 no SI, but not a SPLI], 4m+1 [4m ask Fit]) → SPIRAL SCANNING, DOPI-ROPI in COMP <5 suit / DEPO in COMP a >5 suit ERKCB Jump > game // some special RKCB // special asking a WK Two- suiter: 4M-2 ask for M and a 4m for 2 nd suit w/ 01 lo SPLI, 01 hi SPLI, 1+Q2-Q lo SPLI ..	