

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style; Responses; 1/2 Level; Reopening)
1 in suit: can be weak with passed partner or good suit
2 in suit normal
Responses: cue-bid forcing, 3-c Fit possible, 2 NT after 1 M
4-c Fit, inv+, Jump-cue bid mixed raise
New suits: 1any forcing, 2any non forcing,
Jump in 3any forcing, in 2any non forcing
1NT OVERCALL (2nd/4th seat, Responses, Reopening)
2 nd seat: 15-18
4 th seat 10-14
Responses as after 1 NT Opening,
JUMP OVERCALLS (Style, Responses, Unusual NT)
weak
in 4 th seat 13-15
after 1♣: 2♦ 55 MM, 2 NT 55 mm
2NT after other openings 55 in the lower unbid suits
DIRECT + JUMP CUE BIDS (Style, Response, Reopen)
Michaels:
(1♥/♠) 2♥/♠ 5-c ♠/♥ and 5-c m
(1♦) 2♦ 55 MM (1♣) 2♣ nat
Jump-cue-bid asking for Stopper
VS. NT (vs. Strong / Weak, Reopening, PH)
X: Cards 2♣: both M; 2♦ one M, 2 M: M+m;
2 NT good 2-suiter
VS PREEMPTS (Doubles, Cue-bids, Jumps, NT bids)
X = t/o
Vs. Multi: X = t/o with short ♠ o. strong, 2 NT 15-18 → Puppet
Vs. 2♥/♠ MM: 2♥/♠ 1m 14+, 3m 10-13, 2NT mm, X 15+
(Non) Leaping Michaels
VS. ARTIFICIAL STRONG OPENINGS
Timbuktu up to 4♦ (one suited in the next highest suit or 2-suited in the 2 suits below the suit bid)
Vs. TFW (1♣) p (1red): X t./o. vs M, 2♣ and 1M nat,
OVER OPPONENTS' TAKEOUT DOUBLE
After 1M (X) Transfers, 2NT GF unbal with fit, 2M-1 weak or GF bal with fit, XX from 9 hcp
After X of our conv. openings XX = bid your hand

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	2 nd /4 th	2 nd /4 th high from xxx	
NT	2 nd /4 th		
later	2 nd /4 th with attitude		
Thr. decl.	2 nd /4 th , Att,		
K demands Count Signal, Ace attitude			
LEADS			
Lead	Vs. Suit	Vs. NT	
As	AK(x)+	demands attitude	
King	AK, KQ10, AKx + Single	AKJ10x or KQ109x	
Queen	QJx or KQx(x)	KQx or QJx	
Jack	KJ10x, J10x, Jx	J10x, Jx	
10	K109x, Q109x, 109x	0 or 2 higher	
9	H9x, 109x	0 or 2 higher	
High-x	Even Count	negative	
Low-x	Odd Count	encouraging	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
Suit	1 low enc	low even	Odd enc
	2 low even		Even Lav.
	3		
NT	1 Reese	2nd trick: Smith	Odd enc
	2 low enc.	high: Switch	Even Lav
	3		.
Signals (including Trumps):			
DOUBLES			
TAKEOUT DOUBLES (Style, Responses, Reopening)			
light t/o-Doubles, Double 1 and Double 2 are for t/o			
in general (xx counts like 1 x), support-x/xx			
SPECIAL; ARTIFICIAL AND COMPETITIVE (RE-)DOUBLES			
negative and responsive X up to 4♥			
1 y – suit bid – 1,2 z: X 4+ 4 th suit			
1 y – suit bid – 2 y: X negative			

International - Convention - Card



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Category: **blue**

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SYSTEM SUMMARY	
GENERAL APPROACH AND STYLE	
Blue Club:	
strong ♣	control answers (A=2, K=1)
4-card M	canapé sequences
1 NT 15-17	5-c M, 6-c m, single possible
2 over 1:	F1 after M, weak after 1♦
SPECIAL BIDS THAT MAY REQUIRE DEFENCE	
2♣	10-16, 5+♣
2♦	weak two in M (Mini-Multi)
2♥	5+♠, 4+♥, (6)7-14
2♠	5+♠, 5+ m, (5)6-11
2 NT	5+5+ mm, 6-11
3 NT (1 st +2 nd):	7 solid, no side values
SPECIAL FORCING PASS SEQUENCES	
1♦/♥/♠ - X - XX - any	
IMPORTANT REMARKS THAT DON'T FIT ANYWHERE	
PSYCHICS:	
rarely	

OPENING	TICK IF ART	MIN No. of C	neg X up to	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	PASSED HAND BIDDING and others
1 ♣	X	0	7♥	17+ unbal. or 18+ bal or better than 5 losers	1♦: 0-6(7) 2♦/♥: 6-c ♥/♠ 0-3 1♥: GF < 3 controls (A=2, K=1) 1♠/1NT/2♣/2♠/2NT: 3/4/5/6/7+ controls 3/4 ♣/♦/♥/♠: Transfer 7/8-c ♦/♥/♠/♣ with AD/KD 3 NT: any solid 7-c suit	1♣-1♦; 1♥: art. forcing with 4+♥ or 20-21/24+ bal. → - 1♠ Relay (→ 1/2NT 20-21/24+, 2♣♥♥ 5+) - 1NT 2-suiter or 6-c M, 4-6 - 2m 6-c m, 4-6 - 2♥/3♥ 4-c/5-c ♥ 4-6	controls (also after int.) 1♣ (X): p 0-3 1♦ 4-6, XX 4-6 with 5-c ♣ (1♦) p 0-3F X 4-6F (1♥/♠) X 0-2K, GF
1 ♦	X	2	4♥	10-16 no 4-c M, but bad 6-c ♣ or 5-c M with 14-16 possible	1♥ a) 4+♥ b) 7-12 bal/44mm c) GF w/o 5-c ♠ 1♠ 4+♠ 1NT 7-11, 4-c M possible 2♣♦ (5)6+ ♣♦ 7-11 2♥/♠ 6-c, 3-8 2NT both mm, 6-9/16+ 3♣ both mm inv. 3♦ 6-c ♦, 3-7 3NT to play	→ 10-14: 1♠: 54 mm; 1NT 11+-14 bal; 2♣/♦: 6-c 14-16: 2♥/♠ 5-c +4♦, 2NT/3♦ 6-c ♦, 3♣ 55 mm	1♦ (1M): 2♣/♦/NT sys on 1♦ (2x): 2y forcing
1 ♥		4	4♦	10-16 any longer suit possible	2♣ forcing Relay a) 6-c ♣ GF b) 3+♥ 10+ c) 14+ 1/2NT 7-11/12-13 2♦ 5+ ♦, 11+ 3m 6-c inv., good suit 2♠ 6-c ♠ 3-8 3♥ 5-c, not inv spl.: 5+Controls, ♥TTxx+	→ 2♦ 4-c ♥ 11-14; 2♥ 5+♥ 10-13, 2♠ 5+♠, 4+♥, 15-16 2NT 5♥ 14-16: 3♣♦ 5+♣/♦ 4♥ 15-16, 3♥/NT/spl. 6+♥ inv/bal max/max with shortage	Fit showing jumps (X) transfers from 1♠: 2M-1 wk or GF 2M ~8-10 2NT INV
1 ♠		4	4♥	as 1♥	as after 1♥, 3♥ 9-11 6+♥ 0-2♠		same
1 NT			3♠	15-17, 5-c M, 6-c m, 54, single possible	2♣ stayman, 2♦/♥ Transfer, 2♠ weak 1 m or GF both m; 2nt/3♣ trf ♣♦ inv+; 3♦/♥ trf ♥/♠ SI 3♠ inv 6nt; 4♣ 55M; 4♦/♥ trf ♥/♠		Rubensohl after intervention
2 ♣		5	4♦	10-16, 6+♣ or 14-16, 5+♣ and 4+ any good ♣-suit	2♦ asking for shortage and 2 nd suit 2NT a) weak or strong with ♣ b) 55MM inv+ c) 55 ♦+M, GF 2 M nf; 3♣: light inv 3 suit: 6+ forcing	→ 2♥ 4-c M; 2♠: unbal, no 2 nd suit; 2NT/3♣: semibal max/min; 3♥/NT: 6+♣, 5M, 3♠ 2227 solid suit, 4♣ xx47/xx48, 4F 57	
2 ♦	X	0	2♠	6(5) ♥ or ♠, (5)6-10(11) (4 th seat ~10-13)	2/3♥/♠ p/c; 2 NT GF relay 3♣ exactly inv for both M. 3♦ asks ♠-length 4♣/♦ transfer to / bid your M	→ 3♣/♦: ♥/♠ → 3♦/♥ min ♥/♠/ or bal max 4♦/♥ with unbal. max	after X: XX POC, pass ♦, 2M own suit
2 ♥	X	4		5♠ 4♥, 10-14 5+♠ 5+♥, 6+♠ + 4♥ (6)7-9	2NT asking for shape and min/max New suit F1	→ 3♣=10-13, 3♦=54(31), 13-14; 3♥=55, 6-9; 3♠=64, 6-9, 3NT=5422, 13-14	
2 ♠	X	5		5+♠ + 5+m, (5)6-11 (4 th seat ~10-13)	2NT asking for shape and min/max New suit F1 3♣ p/c	→ 3♣/♦=55 with ♣/♦, min; 3♥/♠=55 with ♣/♦, max	
2 NT	X			5+5+mm, 6-8/8-10/9-11 (4 th seat ~11-13)	3♥ asking for shape and min/max 3m to play 3♠ nat forcing 4m forcing	→ 3♠ min; 3NT max, 4M max with 3-c M; 4m 65, max	
3 ♣		6		pre	4♦ SI new suit forcing	after slam interest : cue-bids, 4NT=good trumps →	
3 ♦		6		pre	4♣ SI new suit forcing	can be answered as KCB (excluding 5m)	
3 ♥♠		6		pre	4♣ SI with good Fit 4♦ SI w. x/xx	3M-4♦; 5M 1 loser vs xx, 6M 1 loser vs x	
3 NT	X	7		7-c ♣/♦ without side values	4♣ POC	HIGH LEVEL BIDDING	
4 ♣		7		pre bad for NT	4♦ SI in ♣ 4 M to play	mixed cue-bids, RKCB 1430, exclusion KCB, splinter (vs. opening from 5 controls)	
4 ♦		7		pre bad for NT	5♣ SI in ♦ 4 M to play	conditional Blackwood (CBW): Step 1 no SI, from step 2 1430 with SI	
4 ♥♠		7		pre			
4 NT	X			65 mm			